



North Dakota 4-H

Virtual Livestock Show

Video Instruction Guide

EXTENDING KNOWLEDGE >> CHANGING LIVES

NDSU

EXTENSION

Hold at EYE level

**TURN YOUR PHONE
TO THE
HORIZONTAL
POSITION
WHEN SHOOTING
YOUR VIDEO**

Keep the whole animals body within the camera view. Do not get further than 14 feet away from your animal as it will not be as visible

NDSU

EXTENSION

For: Beef Cattle & Dairy Cattle

All Breeding & All Market Animals



STEP 1

START

Set up animal here



Animal is **STANDING**

Start from behind the animal and walk around the left side of the animal until you are ahead of the animal, off to the left so animal can walk by

STEP 2



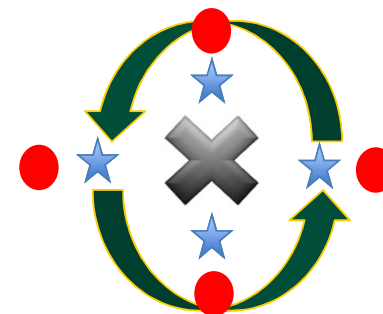
Animal is **MOVING**

As animal starts to walk forward, video animal's front end while walking. Let the animal walk by you as you video the side profile, then follow behind the animal to capture hind end movement

STEP 3

STOP

Set up animal here



Animal is **STANDING**

Start from behind the animal and walk around the entire animal until you have videoed from all sides, pausing on the **BLUE STAR** for each angle, briefly.



For: Sheep & Goats

All Breeding & All Market Animals

STEP 1

START

Set up animal here



Animal is **STANDING**

Start from behind the animal, VIDEO TOP of animal, pausing on the **BLUE STAR** for each angle, briefly. Walk around the entire animal until you get back to the hind end of animal.

STEP 2

Animal is **MOVING**

As animal walks away from you, video hind movement. When they come back towards you, video front end movement.

STEP 3

Animal is **MOVING**

Make a rectangle and go back towards videographer to capture the side and front end movement of animal.

 = animal  = videographer

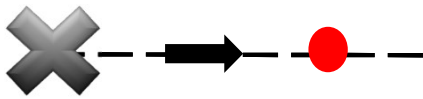


For: Hogs

All Breeding & All Market Animals

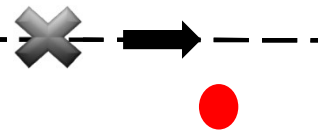
STEP 1

START



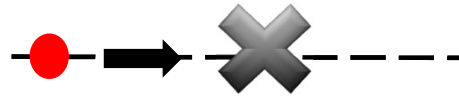
Animal is MOVING
Stand in one spot while exhibitor drives hog straight TOWARDS you to see forward movement from the FRONT of animal

STEP 2



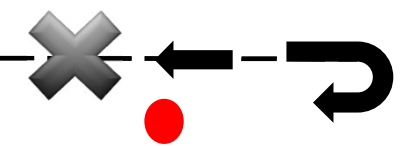
Animal is MOVING
As animal walks by, video animal's side profile

STEP 3



Animal is MOVING
Stand in one spot while exhibitor drives hog straight AWAY from you to see forward movement from the HIND END of animal

STEP 4



Animal is MOVING
Stand in one spot while exhibitor drives hog forward, TURN hog around, drive animal by you to capture other side of hog